

Real-Time (Paradigms) (35a)

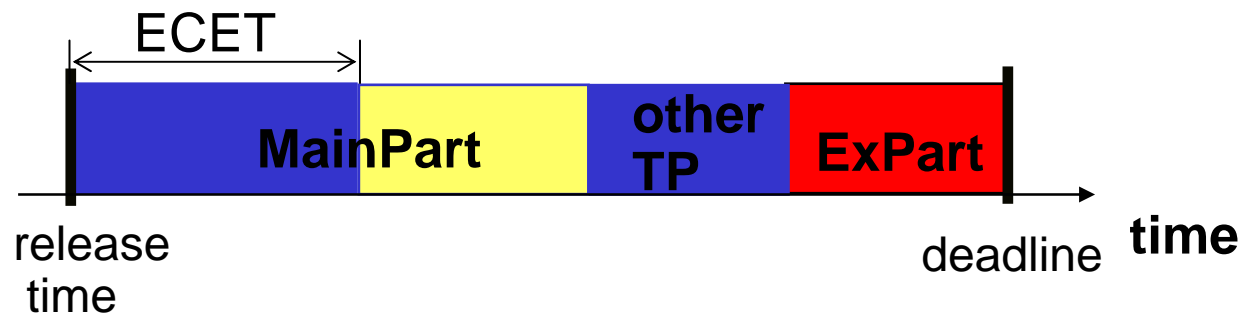
Goals of TAFT (Time - Aware Fault - Tolerant) Scheduling

- No Handling of tasks with unknown or too pessimistic WCETs
 - Introduction of Expected Case Execution Time (ECET)
- Still with Timing Guarantees
 - Scheduled exception handling **before** the deadline
- Fault-Tolerance with respect to timing errors
 - Graceful degradation in overload situations
 - Tradeoff between functionality and timing

Real-Time (Paradigms) (35b)

TAFT Scheduling

- Each module is scheduled as a task pair consisting of a main part and an exception part
 - Main part: actual module functionality, ECET scheduled
 - Exception part: module specific exception handling, WCET scheduled
- Timing faults are confined to modules



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Three-level Scheduling:

- Level One – ExceptionParts

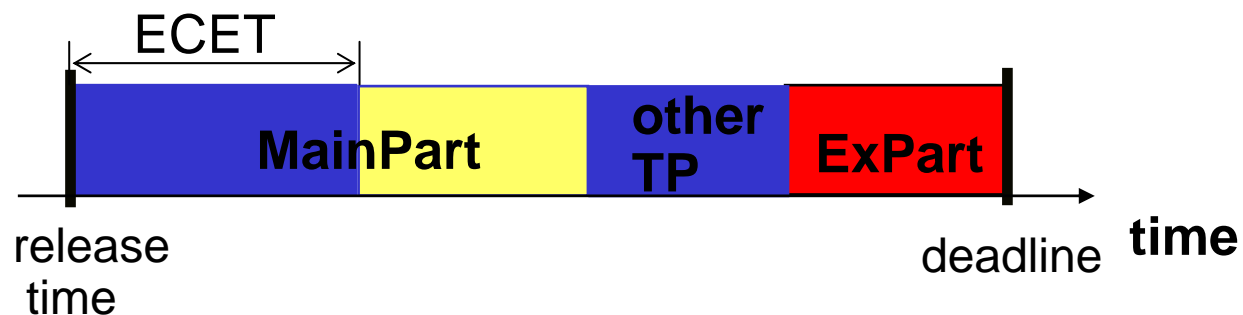
- Highest dispatching priorities
- LRT (Latest Release Time - Reverse-EDF)
- Tries to do everything as late as possible

- Level Two - MainParts executed within the reserved (and guaranteed) ECET

- Medium dispatching priorities
- EDF
- Tries to do everything as soon as possible

- Level Three - MainParts executed beyond the reserved (and guaranteed) ECET

- Lowest dispatching priorities
- EDF
- Tries to do everything as soon as possible



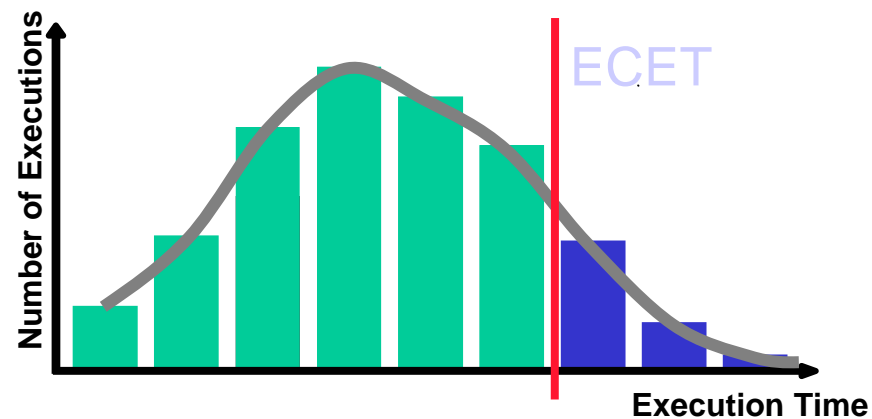
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$ECET_{t,p}$ of task-instance t of task τ with probability p

- CPU-time required to complete task-instance t with probability p
- p -quantile of the probabilistic density function of τ 's execution time

$ECET_{t,k,n}$ - The minimal execution time that was needed to successfully complete at least k out of the last n most recent executions of τ before t .

- A statistic quantity



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How to get ECETs

Extrapolation from previous executions

- on-line Monitoring of recent service times
- minimum time needed by at least $x\%$ of all previous successful task executions

$ECET_{t,x} \approx ECET_{t,k,n}$ with

n = number of recent executions

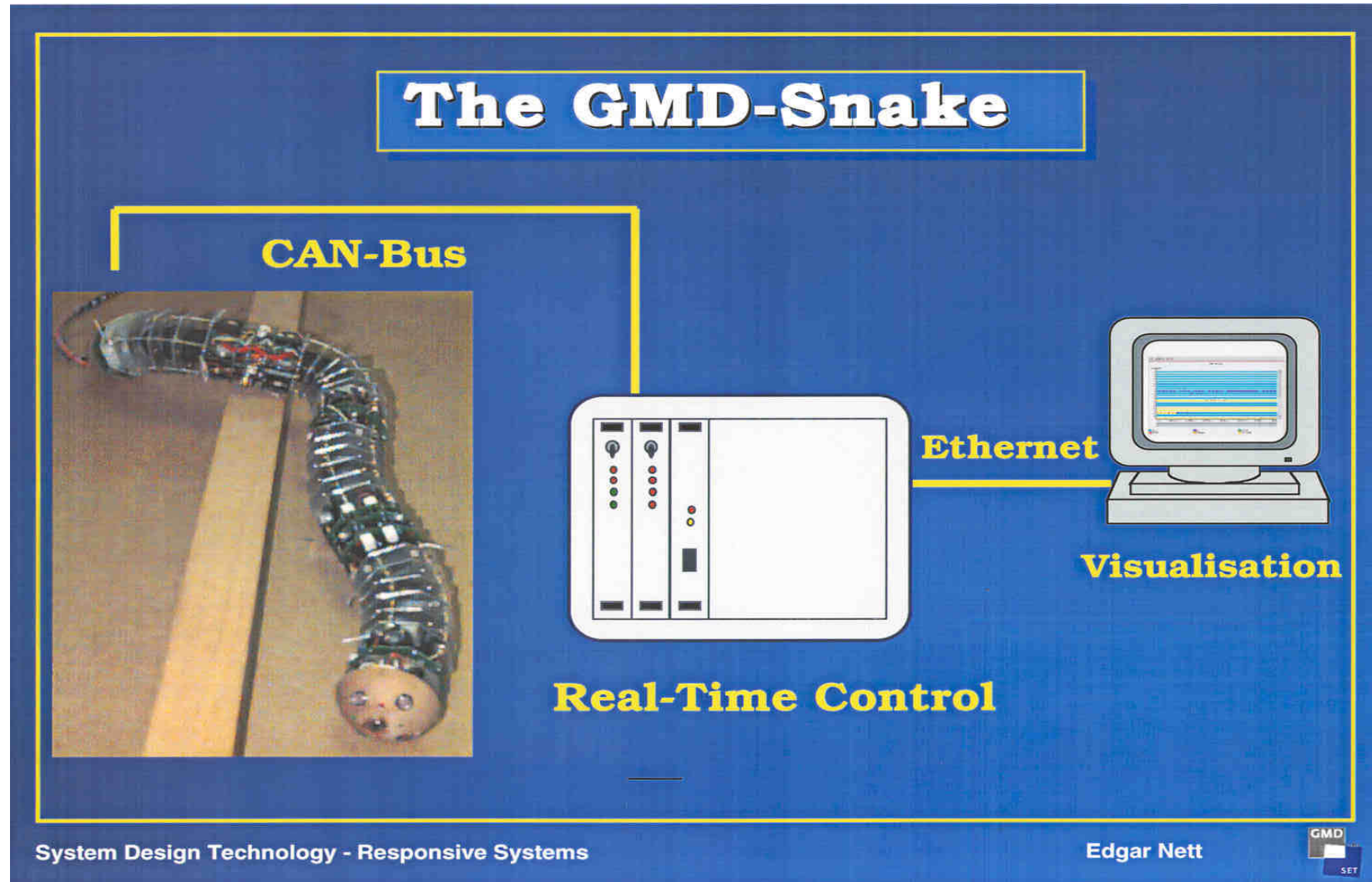
k = number of recent completed executions within time $ECET_{t,x}$ such that $x = k/n$

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External Reviewers



Real-Time (Paradigms) (39a)



Real-Time (Paradigms) (40)

Task Hierarchy

- **Application Tasks**
MoveForward, Turn, CreepBar, Light
- **Section Tasks**
MoveToAngle
- **Basic Tasks**
StartMotor, StopMotor, CheckPosition

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Timing Constraints:

- ◆ Calibration messages each 40 ms
- ◆ Polling angle sensor each 80 ms
- ◆ StopMotor (situation dependent)

Task Classification (Example):

- ◆ Hard: Calibration task
- ◆ Critical: MoveToAngle task
- ◆ Soft: Light task

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Scheduling Example

- **execution of the task MoveToAngle**
- **parameters: motor_speed, current_position, target_position**
- **criticality: motor must not be stopped too late (damage!)**
- **off-line: 1 single loop periodically scheduled (period 200ms)**
- **TPS: 2 aperiodic tasks with time dependency**



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Example (Cont'd)

Task: MoveToAngle (45 degrees)

WCET for Start resp. CheckPositon: 16 ms

computed duration for move: 2 sec

Resource consumption:

off-line: $10 \times 16 \text{ ms} = 160 \text{ ms}$ within 2 sec reserved

TPS: $2 \times 16 \text{ ms} = 32 \text{ ms}$ within 2 sec reserved

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Example (Cont'd)

Problem: motor speed is not constant

depends on: direction (up, down, left, right), current position, and simultaneous moves in other sections

- **off-line: worst case approach, i.e. maximum speed has to be assumed)**
- **TPS: on-line adaptation possible: if motor would stop too early, then, schedule an additional CheckPosition, if possible**

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